TPAC 2021

WebNN ML JS Frameworks Performance

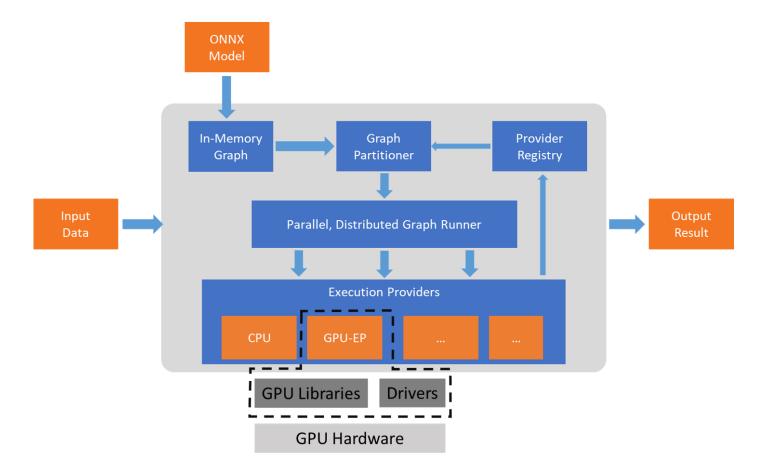
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Oct 2021

Agenda

- ONNX Runtime Web
- TensorFlow Lite Web
- OpenCV.js
- Summary

ONNX Runtime Execution Providers

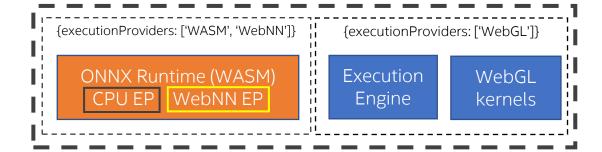


ONNX Runtime works with different hardware acceleration libraries through its extensible <u>Execution Providers</u> (EP) framework to allocate specific nodes or sub-graphs for execution by the EP library in supported hardware.

WebNN Execution Provider Prototype

Web Application

ONNX Runtime JavaScript API



(JS engine, WASM engine, WebGL, WebNN)

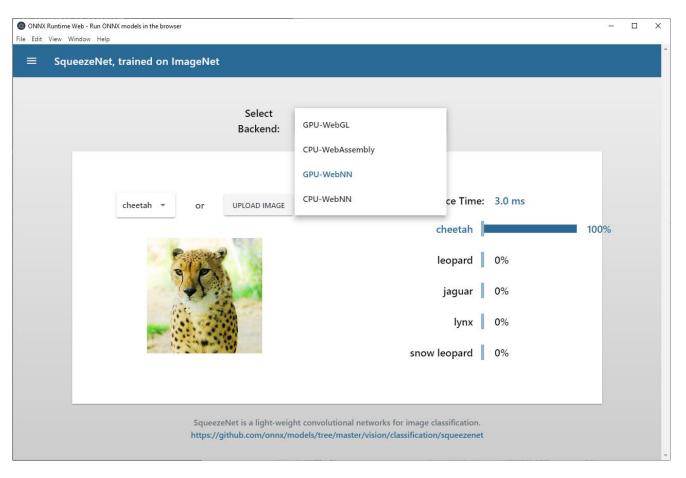
Browser/Electron.js

- Based on <u>ONNX Runtime Web 1.9.0</u>
- Implemented in C++ and uses webnn.h
- Support 14 ONNX ops
 - Add, Conv, Gemm/Matmul, Poolings, BatchNorm, Relu, LeakyRelu, Clip, Concat and Reshape
- Run CPU EP (Wasm) op if not supported by WebNN EP
 - E.g., Softmax, ImageScalar, Shape, Gather, Unsqueeze
- Compile to Wasm with a <u>customized</u> **Emscripten** with WebNN support
 - library webnn.js maps C++ to JavaScript call
- Source code available at github repo



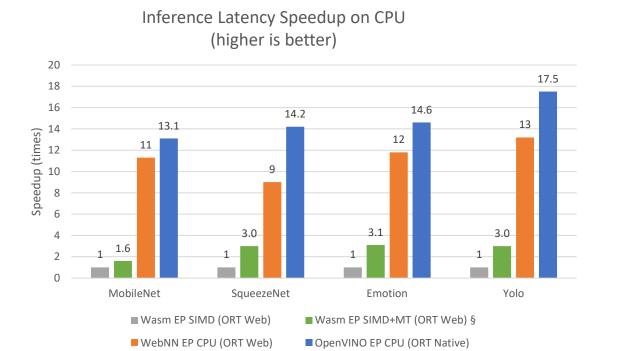
ONNX Runtime Web Demo with WebNN EP

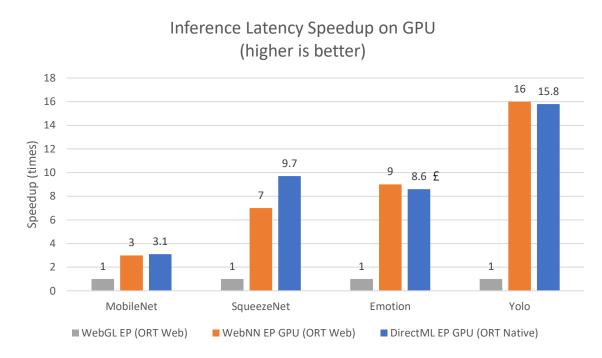
- Based on <u>ONNX Runtime</u> Web Demo.
- Support "GPU-WebNN" and "CPU-WebNN" for all demos
- Access native ML API through <u>WebNN-native</u> node.js addon when served as an <u>Electron.js</u> <u>app</u> for Windows
 - DirectML for GPU-WebNN
 - OpenVINO for CPU-WebNN
- Source code available at github repo



The packaged Electron.js app runs ORT Web demo with WebNN EP

ONNX Runtime Web Demo with WebNN EP Performance*



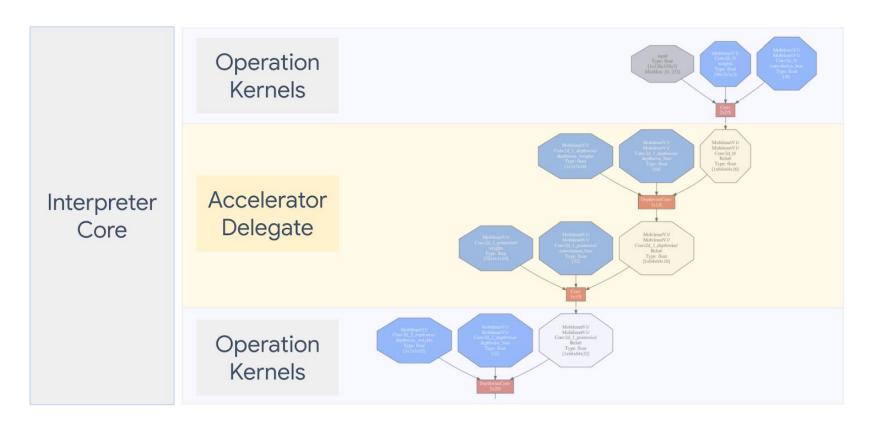


^{*} Tested on a Windows laptop. All models are FP32 precision. See backup for workloads and configurations. Results may vary.

[§] Enabling Wasm MT (Multi-Threading/SharedArrayBuffer) requires "cross-origin isolation".

[£] Tested with ONNX Runtime benchmark tool (onnxruntime_perf_test)

What is a TensorFlow Lite Delegate?



A TensorFlow Lite <u>Delegate</u> allows you to run your models (part or whole) on another executor. This mechanism can leverage a variety of on-device accelerators such as the GPU or Edge TPU (Tensor Processing Unit) for inference.

WebNN Delegate Prototype

Web Application

TF Lite Web JavaScript API

{enableWebNNDelegate: true}

TF Lite WebAssembly Runtime

XNNPACK Delegate

WebNN Delegate

Browser/Electron.js
(JS engine, WASM engine, WebGL, WebNN)

JavaScript

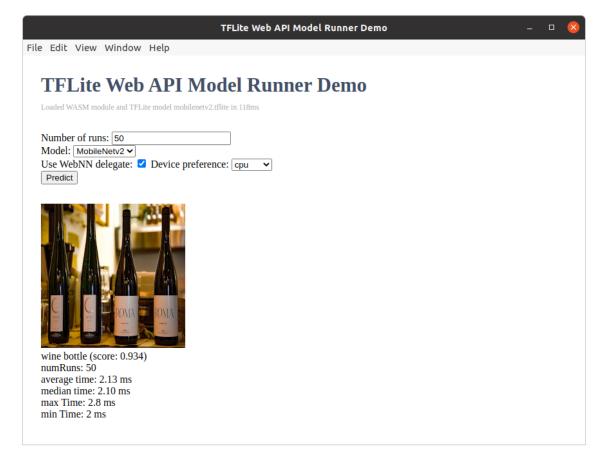
WASM

Native

- Based on <u>TF Lite support for Web</u>
- Implemented in C++ and uses webnn.h (see <u>RFC</u> for design details)
- Support 10 ops:
 - Add, Mul, Conv2d, DepthwiseConv2d, Poolings, ResizeBilinear, Softmax, Reshape, Concat
- Run Wasm ops if not supported by WebNN delegate
 - e.g., ConvTranspose2d
- Compile to Wasm with a <u>customized</u> <u>Emscripten</u> with WebNN support
- Source code is available at github repo

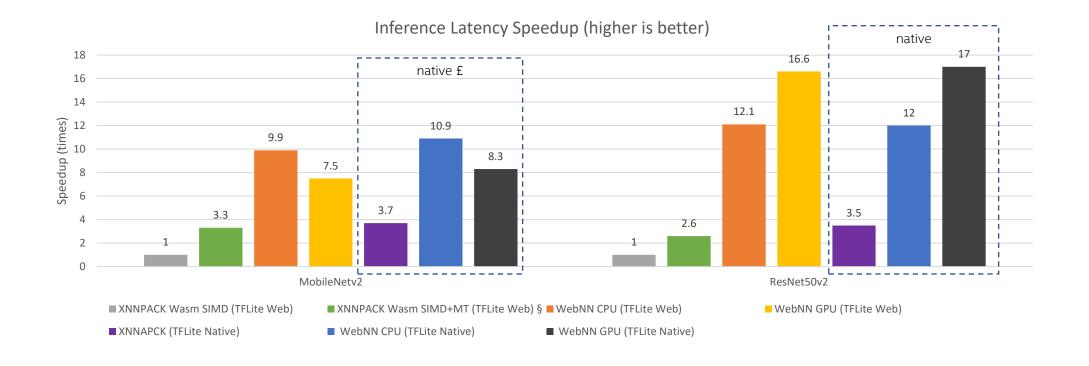
TFLite Web API Demo with WebNN Delegate

- Based on <u>TFLite Web API Model</u> Runner Demo
- Supports "Use WebNN delegate" for CPU and GPU.
- Access native ML API through <u>WebNN-native node.js addon</u> when served as an <u>Electron.js</u> <u>app</u> for Linux:
 - OpenVINO/CPU for WebNN/CPU
 - OpenVINO/GPU for WebNN/GPU
- Source code is available at github repo



The packaged Electron.js app runs TFLite Web API demo with WebNN delegate

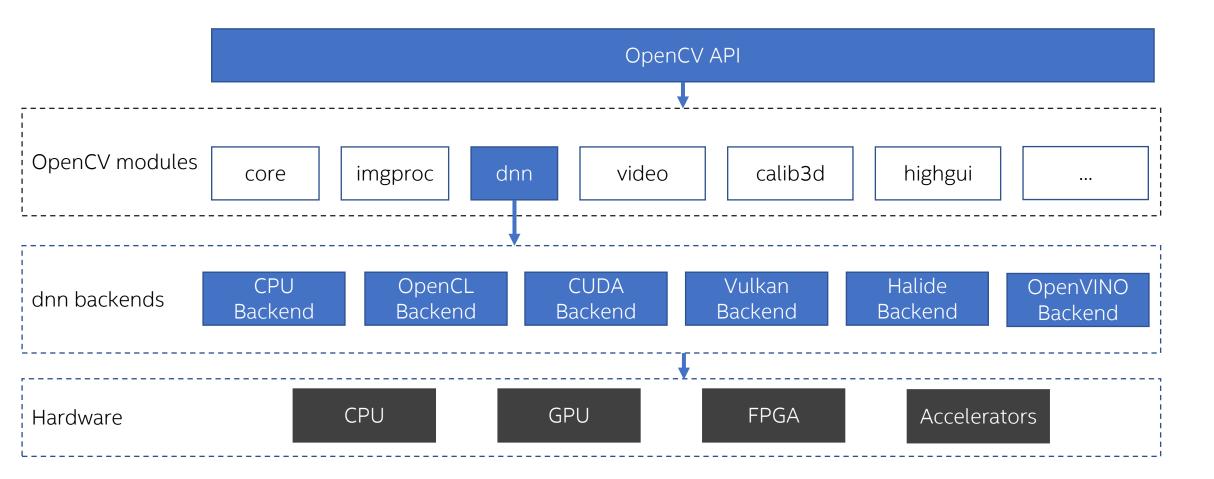
TFLite Web API Demo with WebNN Delegate Performance *



^{*} Tested on a Linux laptop. All models are FP32 precision. See backup for workloads and configurations. Results may vary. § Enabling Wasm MT (Multi-Threading/SharedArrayBuffer) requires "cross-origin isolation".

[£] Tested with TFLite benchmark tool (benchmark model)

OpenCV DNN Module and Backends



OpenCV.js and WebNN backend

Web Application

OpenCV JavaScript API

OpenCV WebAssembly Runtime
CPU Backend WebNN Backend

Browser/Electron.js
(JS engine, WASM engine, WebGL, WebNN)

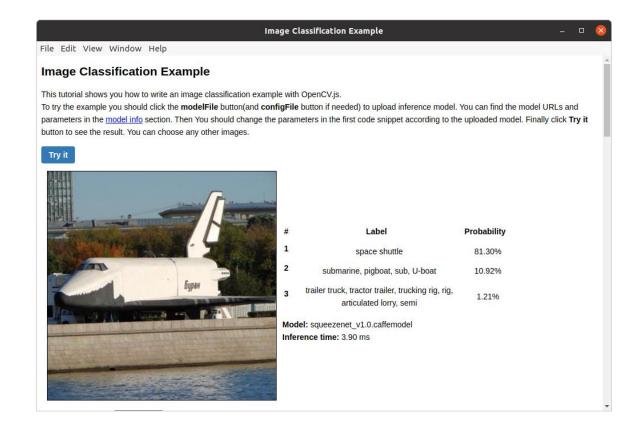
- JavaScript
- WASM

Native

- Google Summer of Code <u>project</u> of OpenCV
- Implemented in C++ and uses webnn.h
- Support 11 layers (ops):
 - BatchNorm, Convolution, FullyConnected, ReLU, ReLU6, Pooling, Reshape, Softmax, Permute, Concat
- Run CPU backend (Wasm) ops if not supported by WebNN backend
 - E.g., LRN
- Compile to Wasm with a <u>customized</u> <u>Emscripten</u> with WebNN support
- Source code is available at <u>github pull</u> request

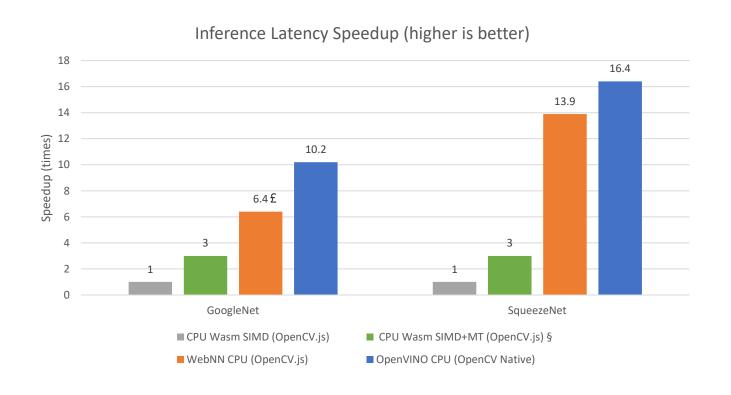
OpenCV.js DNN Examples with WebNN Backend

- Based on <u>OpenCV.js Image</u> <u>Classification Example</u>
- Use WebNN backend by net.setPreferableBackend("webnn").
- Access native ML API through <u>WebNN-native node.js addon</u> when served as an Electron.js app for Linux:
 - OpenVINO/CPU for WebNN/CPU
 - OpenVINO/GPU for WebNN/GPU
- Source code is available at <u>github</u> repo



The packaged Electron.js app runs OpenCV.js DNN example with WebNN backend

OpenCV.js DNN Module with WebNN Backend Performance *



^{*} Tested on a Linux laptop. All models are FP32 precision. See backup for workloads and configurations. Results may vary. § Enabling Wasm MT (Multi-Threading/SharedArrayBuffer) requires "cross-origin isolation". £ LRN is currently not supported by WebNN backend and fallbacks to Wasm backend

WebNN Design Highlights for ML Framework

- Graph API
 - Work with framework's graph partitioner
 - Always able to fallback to default backend, allow progressive improvement
- Separate build and compute
 - map to framework's model compilation and inference stages
- Sync API
 - Work with framework's C++ code base
 - Blocking main thread issue: move to worker
- Produce results in standard layout into pre-allocated output buffer
 - work with tensor buffers of frameworks without memory copying and conversion
- Fused ops (e.g., conv2d with bias and activation):
 - Work with framework's graph optimizer that fuses ops
- Rich options (e.g., tensor layout)
 - maximize the compatibility of frameworks

Summary

- WebNN would help ML JS framework get close-to-native performance by accessing native ML API
 - Proven by Electron.js/node.js implementation
 - Help project the performance of browser implementation
- Proposals:
 - Implement WebNN API in Web browsers
 - Implement WebNN backend in ML JS frameworks
 - Support WebNN in Emscripten

Backup - Workloads and Configurations

- ONNX Runtime workload: Device ASUS ZenBook Flip S laptop with Windows 10 Home/version 21H1/os build 19043.1237, Hardware CPU: 11th Generation Intel® Core™ i7 Processors/ TGL i7-1165G7, # of Cores: 4, # of Threads: 8, Max Turbo Frequency: 4.70 GHz, Cache: 12 MB Intel® Smart Cache, Bus Speed: 4 GT/s, Configurable TDP-up Frequency: 2.80 GHz, GPU: Intel® Iris® Xe Graphics, Graphics Max Dynamic Frequency: 1.30 GHz, Execution Units: 96, Memory: 16G LPDDR4X/512G SSD, Advanced Technologies: Intel® Deep Learning Boost (Intel® DL Boost), Intel® Speed Shift Technology, Intel® Hyper-Threading Technology, Intel® Turbo Boost Technology: 2.0, Instruction Set: 64-bit, Instruction Set Extensions: Intel® SSE4.1, Intel® SSE4.2, Intel® AVX2, Intel® AVX-512, etc. Software native test tool ONNXRuntime Performance Test, web test tool ONNX Runtime Web Demo, OpenVINO™ toolkit version: 2021.4, Node.js version: 14.16.1, Electron: version 15.1.2, Chrome version: Stable 94.0.4606.81, Python version: 3.8, etc. tested by Intel on 10/18/2021.
- TFLite workload: Device MSI Prestige 14 Evo laptop with Ubuntu 20.04.1 LTS, Hardware CPU: 11th Generation Intel® Core™ i7 Processors/ TGL i7-1185G7, # of Cores: 4, # of Threads: 8, Max Turbo Frequency: 4.80 GHz, Cache: 12 MB Intel® Smart Cache, Bus Speed: 4 GT/s, Configurable TDP-up Frequency: 3.00 GHz, GPU: Intel® Iris® Xe Graphics, Graphics Max Dynamic Frequency: 1.35 GHz, Execution Units: 96, Memory: 16G LPDDR4X/512G SSD, Advanced Technologies: Intel® Deep Learning Boost (Intel® DL Boost), Intel® Speed Shift Technology, Intel® Hyper-Threading Technology, Intel® Turbo Boost Technology: 2.0, Instruction Set: 64-bit, Instruction Set Extensions: Intel® SSE4.1, Intel® SSE4.2, Intel® AVX2, Intel® AVX-512, etc. Software native test tool TensorFlow Model Benchmark Tool, web test tool TFLite Web API Model Runner Demo, OpenVINO™ toolkit version: 2021.4, Node.js version: 14.17.0, Electron: version 15.1.2, Chrome version: Stable 94.0.4606.81, Python version: 3.8, etc., tested by Intel on 10/18/2021.
- OpenCV workload: Device MSI Prestige 14 Evo laptop with Ubuntu 20.04.1 LTS, Hardware CPU: 11th Generation Intel® Core™ i7 Processors/ TGL i7-1185G7, # of Cores: 4, # of Threads: 8, Max Turbo Frequency: 4.80 GHz, Cache: 12 MB Intel® Smart Cache, Bus Speed: 4 GT/s, Configurable TDP-up Frequency: 3.00 GHz, GPU: Intel® Iris® Xe Graphics, Graphics Max Dynamic Frequency: 1.35 GHz, Execution Units: 96, Memory: 16G LPDDR4X/512G SSD, Advanced Technologies: Intel® Deep Learning Boost (Intel® DL Boost), Intel® Speed Shift Technology, Intel® Hyper-Threading Technology, Intel® Turbo Boost Technology: 2.0, Instruction Set: 64-bit, Instruction Set Extensions: Intel® SSE4.1, Intel® SSE4.2, Intel® AVX2, Intel® AVX-512, etc. Software workload source code [GSoC] OpenCV.js: Accelerate OpenCV.js DNN via WebNN, OpenVINO™ toolkit version: 2021.4, Node.js version: 14.17.0, Electron: version 15.1.2, Chrome version: Stable 94.0.4606.81, Python version: 3.8, etc., tested by Intel on 10/18/2021.

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