

# Named Graphs, Provenance and Trust

Jeremy J. Carroll<sup>1</sup>, Christian Bizer<sup>2</sup>, Patrick Hayes<sup>3</sup>, and Patrick Stickler<sup>4</sup>

<sup>1</sup> Hewlett-Packard Labs, Bristol, UK

<sup>2</sup> Freie Universität Berlin, Germany

<sup>3</sup> IHMC, Florida, USA

<sup>4</sup> Nokia, Tampere, Finland

**Abstract.** The Semantic Web consists of many RDF graphs nameable by URIs. This paper extends the syntax and semantics of RDF to cover such Named Graphs. This enables RDF statements that describe graphs, which is beneficial in many Semantic Web application areas. As a case study, we explore the application area of Semantic Web publishing: Named Graphs allow publishers to communicate assertional intent, and to sign their graphs; information consumers can evaluate specific graphs using task-specific trust policies, and act on information from those named graphs that they accept. Graphs are trusted depending on: their content; information about the graph; and the task the user is performing. The extension of RDF to Named Graphs provides a formally defined framework which could be used as a foundation for the Semantic Web trust layer.

## 1 Introduction

A simplified view of the Semantic Web is a collection of web retrievable RDF documents, each containing an RDF graph. The RDF Recommendation [18, 25, 4, 9], explains the meaning of any one graph, and how to merge a set of graphs into one, but does not provide suitable mechanisms for talking about graphs or relations between graphs. The ability to express meta-information about graphs is required in many application areas where RDF is used for:

**Data syndication** systems need to keep track of provenance information, and provenance chains.

**Restricting information usage** Information providers might want to attach information about intellectual property rights or their privacy preferences to graphs in order to restrict the usage of published information [13, 27].

**Access control** A triple store may wish to allow fine-grain access control, which appears as metadata concerning the graphs in the store [20].

**Signing RDF graphs** As discussed in [23], it is necessary to keep a distinct idea of which graph has been signed, and the signature, and other metadata concerning the signing, may be kept in a second graph.

**Expressing propositional attitudes** such as modalities and beliefs [19].

**Scoping assertions and logic** where logical relationships between graphs have to be captured [24, 6, 29].

RDF reification has well-known problems in addressing these use cases as previously discussed in [11]. To avoid these problems several authors have proposed the

usage of quads [26, 15, 3, 20]; consisting of an RDF triple and a further URIref or blank node or ID. The proposals vary widely in the semantic of the fourth element, using it to refer to information sources, to model IDs or statement IDs or more general to ‘contexts’.

We propose a general and simple variation on RDF, using sets of *named* RDF graphs. A set of named graphs is a collection of RDF graphs, each one of which is named with a URIref. The name of a graph may occur either in the graph itself, in other graphs, or not at all. Graphs may share URIrefs but not blank nodes.

Named Graphs can be seen as a reformulation of quads in which the fourth element’s distinct syntactic and semantic properties are clearly distinguished, and the relationship to RDF triples, abstract syntax and semantics is clearer.

In the second part of this paper we describe how Named Graphs can be used for Semantic Web publishing, looking in particular on provenance tracking and how it interacts with the choices consumers of Semantic Web information make about which information to trust. We provide a formal semantics and address performative acts, such as asserting RDF.

## 2 Abstract Syntax and Semantics

RDF syntax is based on a mathematical abstraction: an RDF graph is defined as a set of triples. These graphs are stored in documents which can be retrieved from URIs on the Web. Often these URIs are also used as a name for the graph, for example with an `owl:imports`. To avoid confusion between these two usages we distinguish between named graphs and the RDF graph that the named graph encodes or represents. Named graphs are a set of entities each of which has two functions *name* and *rdfgraph* defined on it which determine respectively its name, which is a URI, and the RDF graph that it encodes or represents. These functions assign a unique name and RDF graph to each named graph, but named graphs may have other properties.

In more detail a set of named graphs  $\mathbf{N}$  is a 5-tuple  $\langle N, V, U, B, L \rangle$  where:  $U$  is a set of URIrefs;  $L$  is a set of literals (both plain and typed);  $B$  is a set of ‘blank’ nodes;  $V = U \cup B \cup L$  is the set of *nodes* of  $\mathbf{N}$ ;  $N$  is a partial function from  $U$  to  $V \times U \times V$ .  $U$ ,  $B$  and  $L$  are pairwise disjoint.  $N(n)$  is hence an RDF graph<sup>5</sup> (a set of triples) which is *named*  $n$ . When  $N(n) \neq N(n')$  then the blank nodes used in triples from  $N(n)$  are all distinct from those used in triples from  $N(n')$ , i.e. blank nodes cannot be shared between different<sup>6</sup> graphs named in  $N$ .

The only semantic constraint that we impose on named graphs as such is that the name should denote the named graph it names in any satisfying interpretation. Using the notation and terminology of [18] this can be stated:

For any named graph  $g$ , if  $I$  satisfies  $g$  then  $I(\text{name}(g)) = g$

Note that the named graph itself, rather than the RDF graph it intuitively “names”, is the denotation of the name. We consider the RDF graph to be related to the named graph in a way analogous to that in which a class extension is related to a class in RDFS.

<sup>5</sup> We have removed the legacy constraint that a literal cannot be the subject of a triple.

<sup>6</sup> Equivalent, but non-identical, graphs are different.

This ‘intensional’ (c.f. [18]) style of modelling allows for distinctions between several ‘copies’ of a single RDF graph and avoids pitfalls arising from accidental identification of similar named graphs.

Although the name is required to denote the named graph that it names, other URIs may also denote it. Thus for example it is quite consistent to assert

```
<ex:graphName> owl:sameAs <ex:URIref> .
```

This definition actually begs a question, which is how exactly to determine identity between RDF graphs. Although our discussion in this paper does not depend on this critically, we follow the notion of graph equivalence defined in RDF [25]. We treat two RDF graphs which differ only in the identity of their blank nodes as being the same graph. The RDF model theory document [18] does this implicitly, an approach that we follow. A more explicit approach would take graph equivalence from [25] (i.e. a 1:1 mapping on blank nodes, a *renaming* function), and say that a *nameblanked* RDF graph is an equivalence class under this equivalence relation of replacing blank nodes by other blank nodes under some renaming. Then the *rdfgraph* of a named graph is a *nameblanked* RDF graph. We will ignore this complication in what follows except to note where it may be relevant.

The intuitive meaning of a named graph  $G$  is the standard RDF meaning [18] of its associated RDF graph  $rdfgraph(G)$ , which we will refer to as the *graph extension*. Any assertions in RDF about the graph structure of named graphs are understood to be referred to these graph extensions, just as the meanings of the RDFS class vocabulary are referred to relationships between the class extensions. In particular we propose two useful properties `rdfg:subGraphOf` and `rdfg:equivalentGraph`, with semantics defined as follows:

$$\langle f, g \rangle \text{ in } IEXT(I(\text{rdfg:subGraphOf})) \text{ iff } rdfgraph(f) \text{ is a subset of } rdfgraph(g)$$

where the subset holds between *nameblanked* sets of triples, i.e. ignoring blank node identities, as discussed above. Formally, the condition is that there is a renaming mapping  $m$  on the blank nodes of  $rdfgraph(f)$  such that the RDF graph  $m(rdfgraph(f))$  is a subset of  $rdfgraph(g)$ .

$$\langle f, g \rangle \text{ in } IEXT(I(\text{rdfg:equivalentGraph})) \text{ iff } rdfgraph(f) = rdfgraph(g)$$

where, again, identity is understood as holding between the *nameblanked* graphs: formally, in strict terms of RDF graphs as sets of triples, if some renaming mapping  $m$  is such that  $rdfgraph(f) = m(rdfgraph(g))$ .

## 2.1 RDF Reification

A ‘reified statement’ [18] is a single RDF statement described and identified by a URIreference. Within the framework of this paper, it is natural to think of this as a named graph containing a single triple, blurring the distinction between a (semantic) statement and a (syntactic) triple. With this convention, the subject of `rdfg:subGraphOf` can be a reified triple, and the property can be used to assert that a named graph contains a particular triple. This provides a useful connection with the traditional use of reification and a potential migration path.

## 2.2 Accepting Graphs

A set of named graphs is not given a single formal meaning. Instead, the formal meaning depends on an additional set  $A \subset \text{domain}(N)$ .  $A$  identifies some of the graphs in the set as *accepted*. Thus there are  $2^{|\text{domain}(N)|}$  different formal meanings associated with a set of named graphs, depending on the choice of  $A$ . The meaning of a set of accepted named graphs  $\langle A, N \rangle$  is given by taking the graph merge  $\bigcup_{a \in A} N(a)$ , and then interpreting that graph as above.

The choice of  $A$  reflects that the individual graphs in the set may have been provided by different people, and that the information consumers who use the named graphs may make different choices as to which graphs to believe. Thus we do not provide one correct way to determine The ‘correct’ choice of  $A$ , but provide a vocabulary for the different information providers to express their intentions, and suggest techniques with which information consumers might come to their own choice of which graphs to accept.

In section 6 we will extend the semantics to handle some applications of graph naming.

## 3 Concrete Syntaxes

A concrete syntax for Named Graphs has to exhibit the name, the graph and the association between them. We offer three concrete syntaxes: TriX and RDF/XML both based on XML; and TriG as a compact plain text format.

The TriX[11] serialization is an XML format which corresponds fairly directly with the abstract syntax, allowing the effective use of generic XML tools such as XSLT, XQuery, while providing syntax extensibility using XSLT. TriX is given by the following DTD:

```
<!ELEMENT TriX          (graph*)>
<!ATTLIST TriX          xmlns CDATA #FIXED
                        "http://www.w3.org/2004/03/trix/trix-1/">
<!ELEMENT graph         (uri, triple*)>
<!ELEMENT triple        ((id|uri|plainLiteral|typedLiteral), uri,
                        (id|uri|plainLiteral|typedLiteral))>
<!ELEMENT id            (#PCDATA)>
<!ELEMENT uri           (#PCDATA)>
<!ELEMENT plainLiteral  (#PCDATA)>
<!ATTLIST plainLiteral  xml:lang CDATA #IMPLIED>
<!ELEMENT typedLiteral  (#PCDATA)>
<!ATTLIST typedLiteral  datatype CDATA #REQUIRED>
```

In this paper we use TriG as a compact and readable alternative to TriX. TriG is a variation of Turtle [5] which extends that notation by using ‘{’ and ‘}’ to group triples into multiple graphs, and to precede each by the name of that graph. The following TriG document contains two graphs. The first graph contains information about itself. The second graph refers to the first one.

```
@prefix ex: <http://www.example.org/exampleVocabulary/> .
@prefix pr: <http://www.example.org/privacyVocabulary/> .
```

```
@prefix : <http://www.example.org/document/> .
```

```
:G1 { _:Monica ex:name "Monica Murphy" .  
      _:Monica ex:email <mailto:monica@murphy.org> .  
      :G1 pr:disallowedUsage pr:Marketing }
```

```
:G2 { :G1 ex:author :Chris .  
      :G1 ex:date "2003-09-03"^^xsd:date }
```

Named Graphs are downward compatible with RDF. A collection of RDF/XML[4] documents on the Web map naturally into the abstract syntax, by using the first xml:base declaration in the document or the URL from which an RDF/XML file is retrieved as a name for the graph given by the RDF/XML file. Using RDF/XML has some disadvantages:

- The set of named graphs is in many documents rather than one.
- The known constraints and limitations of RDF/XML apply. For instance, it is not possible to serialize graphs which have predicates that do not end with a sequence matching the NCName production from XML Namespaces. Nor is it possible to use literals as subjects.
- The URI at which an RDF/XML document is published is used for three different purposes: as a retrieval address, with an operation semantics typically specified by the URI; as a means of identifying the document; and as a means of identifying the graph described by the document. There is potential for confusion between these three uses.

None of these disadvantages is present in TriX and TriG. In balance, the major advantage of using RDF/XML is the deployed base, and current technology.

## 4 Query Languages

There are currently two query languages for Named Graphs: RDFQ [31] uses an RDF vocabulary to structure queries. Queries can be constrained to Named Graphs matching one or more graph templates.

The following RDFQ query (serialized using Turtle [5]) identifies people having email addresses, selecting and extracting the person identifier and email address value pairs; furthermore, the query is restricted to statements occurring in graphs asserted by Chris after January 31, 2003:

```
@prefix : <http://sw.nokia.com/RDFQ-1/> .  
@prefix xsd: <http://www.w3.org/2001/XMLSchema#> .  
@prefix ex: <http://www.example.org/exampleVocabulary/> .  
@prefix doc: <http://www.example.org/document/> .  
  
[:select ("person" "email");  
 :graph [ex:author doc:Chris; ex:date [ :gt "2003-01-31"^^xsd:date]];  
 :target [:id "person"; ex:email [:id "email"]]].
```

TriQL [7] is a graph patterns based query language inspired by RDQL [30]. A graph pattern consists of a set of triple patterns and an optional graph name.

The following TriQL query has similar intent.

```
SELECT ?person ?email
WHERE ?graph ( ?person ex:email ?email )
          ( ?graph ex:author doc:Chris .
            ?graph ex:date ?date )
AND      ?date > "2003-01-31"^^xsd:date
USING   ex FOR <http://www.example.org/exampleVocabulary/>
        doc FOR <http://www.example.org/document/>
```

The example query uses two graph patterns. The variable `?graph` is bound to the names of all graphs that contain information about email addresses. The second pattern restricts `?graph` to graphs fulfilling both triple patterns.

## 5 Semantic Web Publishing

One application area for named graphs is publishing information on the Semantic Web. This scenario implies two basic roles embodied by humans or their agents: Information providers and information consumers. Information providers publish information together with meta-information about its intended assertional status. Additionally, they might publish background information about themselves, e.g. their role in the application area. They may also decide to digitally sign the published information. Information providers have different levels of knowledge, and different intentions and different views of the world. Thus seen from the perspective of an information consumer, published graphs are claims by the information providers rather than facts.

Different tasks require different levels of trust. Thus information consumers will use different trust policies in order to decide which graphs should be accepted and used within the specific application. These trust policies depend on the application area, the subjective preferences and past experiences of the information consumer and the trust relevant information available. A naive information consumer might for example decide to trust all graphs which have been explicitly asserted. This trust policy will achieve a high recall rate but is easily undermineable by information providers publishing false information. A more cautious consumer might require graphs to be signed and the signers to be known through a Web-of-Trust mechanism. This policy is harder to undermine, but also likely to exclude relevant information, which has been published by unknown information providers. In general, trust policies can be based on the following types of information [8]:

**First-hand information** published by the actual information provider together with a graph, e.g. information about the intended assertional status of the graph or about the role of the information provider in the application domain. Example policies using the information provider's role are: "Prefer product descriptions published by the manufacturer over descriptions published by a vendor" or "Distrust everything a vendor says about its competitor."

**Information published by third parties** about the graph (e.g. further assertions) or about the information provider (e.g. ratings about his trustworthiness within a specific application domain). Most trust architectures proposed for the Semantic Web

fall into this category [17, 1, 10]. The general problem with these approaches is that they assume explicit and domain-specific trust ratings and that providing such ratings and keeping them up-to-date puts an unrealistically heavy burden on information consumers.

**The content of a graph** together with rules, axioms and related content from graphs published by other information providers. Example policies following this approach are “Believe information which has been stated by at least 5 independent sources.” or “Distrust product prices that are more than 50% below the average price.”

**Information created in the information gathering process** like the retrieval date and the retrieval URL of a graph or the information whether a warrant attached to a graph is verifiable or not.

## 5.1 Authorities, authorization and warrants

Information providers using RDF do not have any explicit way to express any intention concerning the truth-value of the information described in a graph; RDF does not provide for the expression of *propositional attitudes*. Information consumers may require this, however. Note that this is in addition to trust policies, and may be required in order to put such policies into operation. For example a simple policy could be: believe anything asserted by a trusted source. In order to apply this, it is necessary to have a clear record of what is *asserted* by the source. Not all information provided by a source need be asserted by that source. We propose here a vocabulary and a set of concepts designed to enable the uniform expression of such propositional attitudes using named graphs.

We take three basic ideas as primitive: that of an *authority*, a relationship of *authorizing*, and a *warrant*. An authority is a ‘legal person’; that is, any legal or social entity which can perform acts, undertake obligations and is subject to laws and social norms and expectations. Examples include adult humans, corporations and governments. The ‘authorizing’ relationship holds between an authority or authorities and a named graph, and means that the authority in some sense stands behind, or commits itself to, the content expressed in the graph. Whether or not this relationship in fact holds may depend on many factors and may be detected in several ways. We suggest however that two obvious candidates are when a named graph is published on a website owned by an authority, and when a named graph is digitally signed by an authority. Finally, a warrant is a resource which records a particular propositional stance or intention of an authority towards a graph. A warrant asserts (or denies or quotes) a named graph and is authorized by an authority. One can think of warrants as a way of reducing the multitude of possible relationships between authorities and graphs to a single one of authorization, and also as a way of separating questions of propositional attitude from issues of checking and recording authorizations. The separation of authority from intention also allows a single warrant to refer to several graphs, and for a warrant to record other properties such as publication or expiry date.

To describe the two aspects of a warrant we require vocabulary items: a property `swp:authority` (where `swp:` is a namespace for Semantic Web publishing) relating warrants to authorities, and another to describe the attitude of the authority to the graph being represented by the warrant. We will consider two such intentions expressed by

the properties `swp:assertedBy` and `swp:quotedBy`. These take a named graph as a subject and an `swp:Warrant` as object; `swp:authority` takes a warrant as a subject and an `swp:Authority` as an object. Each warrant must have a unique authority, so `swp:authority` is an OWL functional property. Intuitively, `swp:assertedBy` means that the warrant records an endorsement or assertion that the graph is true, while `swp:quotedBy` means that the graph is being presented without any comment being made on its truth. This latter is particularly useful when republishing graphs as part of a syndication process, the original publisher may assert a news article, but the syndicator, acting as a common carrier, merely provides the graph as they found it, without making any commitment as to its truth. Warrants may also be signed, and the property `swp:signatureMethod` can be used to identify the signature technique.

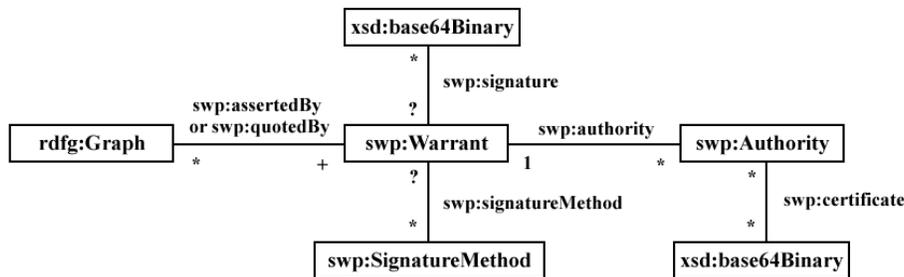


Fig. 1. The Semantic Web Publishing Vocabulary

## 5.2 Warrant Descriptions as Performatives

A warrant, as described above, is a social act. However, it is often useful to embody social acts with some record, for example a contract (which is a social act) may be embodied in a document, which is identified with that act, and is often signed. In this section, we introduce the notion of a warrant graph, which is a named graph describing a warrant, that is identified with the social act. Thus, this is a resource which is both a `swp:Warrant` and a `rdfg:Graph`.

Consider a graph containing a description of a warrant of another named graph, such as:

```
{ :G2 swp:assertedBy _:w .
  _:w rdf:type swp:Warrant7 .
  _:w swp:authority _:a .
```

<sup>7</sup>

The type triples are implicit with domain and range constraints and can be omitted.

```
_:a rdf:type swp:Authority .
_:a foaf:mbox <mailto:chris@bizer.de> }
```

The graph is true when there is a genuine warrant; but so far we have no way to know whether this is in fact the case. A slight modification identifies the graph with the warrant itself:

```
:G1 { :G2 swp:assertedBy :G1 .
:G1 swp:authority _:a .
_:a foaf:mbox <mailto:chris@bizer.de> }
```

and the graph describes itself as being a warrant. Suppose further that such a *warrant graph* is in fact authorized by the authority it describes - in this case, by Christian Bizer, the owner of the mailbox: this might be established for example by being published on Christian's website, or by being digitally signed by him, or in some other way, but all that we require here is that it is in fact true. Under these circumstances, the warrant graph has the intuitive force of a first-person statement to the effect "I assert :G2" made by Christian.

In natural language, the utterance of such a self-describing act is called a *performative*; that is, an act which is performed by saying that one is doing it. Other examples of performatives include promising, naming and, in some cultures, marrying [2]. The key point about performatives are that while they are descriptions of themselves, they are not only descriptions: rather, the act of uttering the performative is understood to be the act that it describes. Our central proposal for how to express propositional attitudes on the Web is to treat a warrant graph as a record of a performative act, in just this way<sup>8</sup>. With this convention, Christian can actually, in fact, assert the graph :G2 by authorizing the warrant graph shown above, for by doing so he creates a warrant: the warrant graph becomes the (self-describing) warrant of the assertion of :G2 by Christian. In order for others to detect and confirm the truth of this warrant requires some way to check or confirm the relationship of authorization, of course: but the qualification of the warrant graph as a warrant depends only on the relationship holding.

A graph describing a warrant is not required to be self-describing in order to be true (it may be true by virtue of some other warrant) and a warrant graph may not in fact be a performative warrant (if it is not authorized by the authority it claims). In the latter case the graph must be false, so self-describing warrant graphs whose authorization cannot be checked should be treated with caution. The warrant graph may itself be the graph asserted. Any named graph which has a warrant graph as a subgraph and is appropriately authorized satisfies the conditions for being a performative warrant of itself. For example:

```
:G2 { :Monica ex:name "Monica Murphy" .
      :G2 swp:assertedBy :G2 .
      :G2 swp:authority _:a .
      _:a foaf:mbox mailto:patrick.stickler@nokia.com> .
}
```

---

<sup>8</sup> The Bank of England uses this technique, by having each twenty pound note bear the text: "I promise to pay the bearer on demand the sum of twenty pounds."

when authorized by Patrick Stickler, becomes a performative warrant for its own assertion, as well as being warranted by the earlier example. As this example indicates, a named graph may have a number of independent warrants.

These conventions are described more formally in section 6 below.

### 5.3 Publishing with Signatures

Information providers may decide to digitally sign graphs, when they wish to allow information consumers to have greater confidence in the information published. For instance, if Patrick has an X.509 certificate [22] and key pair, he can sign two graphs in this way:

```
:G1 { :Monica ex:name "Monica Murphy" .
      :G1 swp:assertedBy _:w1 .
      _:w1 swp:authority _:a .
      _:a foaf:mbox <mailto:chris@bizer.de> }
:G2 { :G1 swp:quotedBy _:w2 .
      _:w2 swp:signatureMethod swp:std-method-A^^xsd:anyURI .
      _:w2 swp:signature "...^^xsd:base64Binary .
      _:w2 swp:authority _:s .
      _:s swp:certificate "...^^xsd:base64Binary .
      _:s foaf:mbox <mailto:patrick.stickler@nokia.com> .
      :G2 swp:assertedBy :G2 .
      :G2 swp:signatureMethod swp:std-method-A^^xsd:anyURI .
      :G2 swp:authority _:s .
      :G2 swp:signature "...^^xsd:base64Binary }
```

Note that :G2 is a warrant graph. The `swp:signature` gives a binary signature of the graph related to the warrant. Some method of forming the signature has to be agreed. This is indicated by the value of the `swp:signatureMethod` property on the warrant. We require it to be a literal URI, which can be dereferenced on the Web to retrieve a document. The document describes the method of forming the signature in detail. Such a method could specify, for example, a variation of the graph canonicalization algorithms provided in [23]<sup>9</sup>, and choosing one of the XML canonicalization methods and one of the signature methods supported by XML Signatures [16]. Rather than make a set of decisions about these methods, we permit the warrant to indicate the methods used by including the URL of a document that contains those decisions. The URL used by the publisher needs to be understood by the information consumer, so only a few well-known variations should be used. A different method, which does not depend on either RDF canonicalization or XML signatures, is that used by friend-of-a-friend [14], in which the original document needs to be available as part of the logical signature, and signature verification includes parsing the original document and checking that it does contain the correct graph, as well as verifying the signature of the original document as a byte sequence.

The publisher may choose to sign graphs to ensure that the maximum number of Semantic Web agents believe them and act on the publication. Using signatures does

---

<sup>9</sup> It is necessary to exclude the last `swp:signature` triple, from the graph before signing it: this step needs to be included in the method.

not modify the theoretical semantics of assertion, which is boolean; but it will modify the operational semantics, in that without signatures, any assertions made, will only be acted on by the more trusting Semantic Web information consumers, who do not need verifiable information concerning who is making them.

#### 5.4 The Information Consumer

The information consumer needs to decide which graphs to accept. This decision may depend on information concerning who said what, and whether it is possible to verify such information. It may also depend on the content of what has been said. We consider the use case in which an information consumer has read a set of named graphs off the Web. In terms of the semantics of named graphs, the information consumer needs to determine the set  $A$ . Information about the graphs may be embedded within the set of named graphs, hence most plausible trust policies require that we are able to provisionally understand the named graphs in order to determine, from their content, whether or not we wish to accept them. This is similar to reading a book, and believing it either because it says things you already believe, or because the author is someone you believe to be an authority: either of these steps require reading at least some of the book.

We will sketch an algorithm that allows the agent to implement a trust policy of trusting any RDF that is explicitly asserted, while maintaining a consistent knowledge base. This is intended to be illustrative, in the sense that different agents should have different trust policies, and these will need different algorithms. We will then discuss variations of this policy, including a more cautious variation which requires digital signatures.

The agent has an RDF knowledge base,  $K$ , which may or may not be initially populated. The agent is presented with a set of named graphs  $N$ , and augments the knowledge base with some of those graphs (determining the set  $A$  of accepted graphs).

1. Set  $A := \phi$
2. Non-deterministically choose  $n \in \text{domain}(N) - A$ , terminate if no further choices possible.
3. Set  $K' := K \cup N(n)$ , provisionally assuming  $N(n)$ .
4. If  $K'$  is inconsistent then backtrack to 2.
5. If  $K'$  entails:
  - n swp:assertedBy \_:w .
 then set  $K := K'$  and  $A := A \cup \{n\}$ , otherwise backtrack to 2.
6. Repeat from 2.

Note that step 4 cannot be executed as shown, and must be lazily evaluated. This is because we are using OWL Full, which has an undecidable theory. The position of step 4 indicates that when/if inconsistency is detected later, then a suggested truth maintenance policy is to recover as if this step failed. For a semantics with a complete and terminating consistency checker [12] (such as for OWL Lite), this step could be executed in a conventional non-lazy fashion.

If initially  $K$  is empty, then the first graph added to  $K$  will be one that includes its own assertion, by an arbitrary warrant and authority. All such graphs will be added

to  $K$ , as will any that are asserted as a consequence of the resulting  $K$ . The algorithm is equivalent to one that seeks to accept a graph by finding a statement of its assertion either within itself, or within some other accepted graph, or the initial knowledge base.

At step 5, a slightly more sophisticated query could implement a policy that, for example, only trusted a set of named individuals.

**Using a Public Key Infrastructure** The trust algorithm above would believe fraudulent claims of assertion. That is, any of the named graphs may suggest that anyone asserted any of the graphs, whether or not that is true, and the above algorithm has no means of detecting that.

We have earlier described how a publisher can sign their graphs and include such signatures in the published graphs. We will continue to explore the X.509 certified case; in general the PGP case is similar, and the approach taken does not assume a particular PKI.

The earlier example can be checked by modifying the query in step 5 to be:

```
SELECT ?certificate ?method ?sign
WHERE ( doc:G1 swp:assertedBy ?w1 .
        ?w1 swp:authority ?s .
        ?w1 swp:signatureMethod ?method .
        ?w1 swp:signature ?sign )
      ( ?s swp:certificate ?certificate )
```

where this is understood as being over the interpretation of the graph, rather than as a syntactic query over the graph. The signatures must be verified following the given method. If this verification fails then the graph is false and is rejected at step 4. If the verification succeeds then the certification chain should be considered by the information consumer. If the agent trusts anyone in the certificate chain<sup>10</sup>, then the graph is accepted, otherwise not. More sophisticated algorithms would consider whether the person asserting the graph, who has now been verified, is in the group of persons which the information consumer trusts on the topic the graph discusses.

A graph may have more than one warrant. If any warrant contains an incorrect signature, then the warrant is simply wrong, and indicates data or algorithmic corruption. A graph containing such a warrant (but not necessarily the named graph misasserted) is rejected at step 4 in the above algorithm. The choice of which warrant to check is non-deterministic and hence should consider any valid warrant whose certification chain is trusted. Where the information forming an invalid warrant is split over more than one of the graphs in the set of named graphs, the situation is difficult and a naive algorithm may fail to consider all possible cases, and hence reject more of the graphs than is strictly necessary.

## 6 Formal Semantics of Publishing and Signing

This section provides an extension of RDF semantics [18] which: allows persons to be members of the domain of discourse; allows interpretations to be constrained by

---

<sup>10</sup> For PGP, the specific method of determining whether the certificate is trusted is different.

the identifying information in a digital certificate; allows the `swp:assertedBy` triple to have a *performative* semantics, in which the act of providing the triple *is* the act of assertion, making the triple true; and makes `swp:signature` triples true or false depending on whether the signature is valid or not. Together these extensions underpin the publishing framework of the previous section.

## 6.1 Persons in the Domain of Discourse

The two frameworks of digital signatures we have considered both tie a certificate to a legal person (i.e. a human or a company), or, in the case of PGP, a software agent. In X.509, a certificate includes a distinguished name [32, 21], which is chosen to adequately identify a legal person, and is verified as accurate by the certification authority. In PGP, a certificate contains identifying information, but its exact form is unspecified, but it can be information “such as his or her name, user ID, photograph, and so on” [28]; common practice is to use an e-mail address.

Since a warrant describes such legal persons as authorities referred to by the object nodes of RDF triples, our formal semantics requires the universe of discourse to contain resources which are actual legal persons or software agents. Such a requirement goes beyond the usual ‘logical’ bounds of model-theoretic semantics, but these have already been breached in any case by the RDF semantic requirements for such things as data types. We expect that Web languages will further extend their semantics into the real world of agents, acts and things as they become applied in real-world applications.

The class extension of `swp:Authority` is constrained to be a set  $P$  of legal persons and software agents acting on behalf of legal persons. This step, in itself, is not very interesting since we have not constrained which person in the real world corresponds to which URIs or blank nodes in the graph.

The second step, is to constrain the property extension of `swp:certificate` to  $\{(p, c) | p \in P, c \text{ a finite sequence of binary octets, with } c \text{ being an X.509 or PGP certificate for } p\}$ . The binary octets can be represented in a graph using `xsd:base64Binary`. The interpretation of these sequences as X.509 is specified in [22], which gives a distinguished name from RFC 1779, which identifies a person. If  $c$  gives a PGP certificate then given the potential vagueness of the identifying information we allow all pairs of in which the person matches the identifying information. For example, if the identifying information is only a GIF image, then all people who look like that image are paired with the certificate.<sup>11</sup>

This definition does *not* depend on whether the certificate is trusted or not. If the graph containing the `swp:certificate` triple is accepted, using mechanisms such as those discussed in section 5.4, then the triple’s meaning is as above. The certificate chain in the certificate is only checked as part of the process of deciding which graphs to accept.

## 6.2 Performative warrants

A formal model-theoretic semantics specifies truth conditions. To fully capture the meaning of a performative, however, we need to go beyond truth-conditions, since the

<sup>11</sup> This shows why it is unwise to only provide an image in your PGP certificate.

very same form of words may be true whoever uses them, but will only count as a performative if used by the authority it mentions. For example “Patrick promises...” uttered by Patrick is a promise - a performative act - but uttered by Christian is merely a description of the act; yet it may well still be true, and for the same reasons. We will deal with this by considering a warrant graph to be a ‘genuine’ warrant just when it describes its authority accurately, and to be true in any interpretation under which a genuine warrant actually exists.

As mentioned in section 5.1 we assume that a relationship of authorizing, and sets of authorities and warrants, are taken as primitive, and we will identify them respectively with the property extension of `swp:authority` and the class extensions of `swp:Authority` and `swp:Warrant` respectively. All the remaining semantic conditions are defined in terms of these, so their correctness in any application depends on that of the interpretation of `swp:authority` together with its range and domain. Thus a triple

`ex:a swp:authority ex:b .`

is true in  $I$  just when  $I(ex:a)$  is a warrant which is authorized by  $I(ex:b)$ .

The performative role of a properly authorized warrant graph can then be described by simply declaring that any named graph  $g$  containing a triple

`$name(g) swp:authority $bbb$ .`

is a warrant. Then any interpretation  $I$  under which the graph is authorized by  $I(bbb)$  makes this triple true, and hence requires the graph  $g$  to be in  $ICEXT(I(swp:Warrant))$ : call this an *authorizing interpretation* of the graph. Fixing the referent of the object of such a triple to be an authorizing authority thus means that the graph can be satisfied only by authorizing interpretations under which the graph is a warrant.

The self-realizing quality of performatives is extended to the triples which express propositional attitudes by making these trivially self-fulfilling when they occur under the right conditions, in an authorized warrant graph. For example if  $g$  is a warrant graph which contains a triple

`$aaa$ swp:assertedBy $bbb$ .`

where  $I(bbb) = g$ , then if  $I$  is an authorizing interpretation of  $g$ , then  $I$  must satisfy that triple; similarly for `swp:quotedBy` and indeed for any other property expressing a propositional attitude of an authority towards a graph.

Note that this does not imply that the graph  $g$  is *true* in an authorizing interpretation of a warrant which asserts it. The fact of an authority asserting a graph can be true independently of the actual truth of the graph. However, the attitude expressed can be utilized by trust policies. For example, it would be appropriate to treat graphs asserted by trusted authorities as being true, but not to extend this to graphs quoted by trusted authorities. One could express this trust policy by a semantic rule to the effect that if  $I$  satisfies

`$aaa$ swp:assertedBy $bbb$ .`

`$bbb$ swp:authority $ccc$ .`

and  $I(ccc)$  is trusted, then  $I$  satisfies  $I(aaa)$ .

The algorithm for choosing which graphs to accept, presented in section 5.4, interacts with this performative semantics, by essentially assuming that a graph has been

asserted, and then verifying that in that case the performative is true. However, that algorithm could be strengthened to verify that graphs that contain their own assertion are in fact warrant graphs, and to check the plausibility of the authority having actually authorized the warrant (for example by using a signature or verifying that the origin of the graph was appropriate).

Using `rdfs:subPropertyOf` or `owl:equivalentProperty` to introduce aliases of `swp:assertedBy` may be misleading and should be avoided. Information consumers should be suspicious of any graphs that attempt this, except when they are also asserted by the persons using the aliases so introduced.

### 6.3 Signing Graphs

The final specialized vocabulary we consider is that for graph signatures. Strictly speaking this is not necessary for Semantic Web publishing, but just as a signed document has greater social force than an unsigned one, a signed `swp:assertedBy` triple is more credible than an unsigned one. Thus, this section is specifically intended to be used to sign graphs that are either the subject of, or include `swp:assertedBy` triples.

A pair  $(w, s)$  is in the property extension of `swp:signature`, if and only if,

1.  $s$  is a finite sequence of octets.
2. There is a pair  $(w, m)$  in the property extension of `swp:signatureMethod`, and  $m$  is a URI which can be dereferenced to get a document.
3. There is a pair  $(w, a)$  in the property extension of `swp:authority` and a pair  $(a, c)$  in the property extension of `swp:certificate`, and  $c$  is a finite sequence of octets.
4. There is a pair  $(g, w)$  in the property extension of `swp:quotedBy` or `swp:assertedBy`, and  $I(g)$  is a Named Graph.
5. And using the method described in the document retrieved from  $m$  to calculate a signature for the graph  $I(g)$  using  $c$  understood as an X.509 or PGP certificate, gives  $s$ .

This definition does not depend upon verifying the certificate chain for  $c$ .

## 7 Conclusions

Having a clearly defined abstract syntax and formal semantics Named Graphs provide greater precision and potential interoperability than the variety of *ad hoc* RDF extensions currently used. Combined with specific further vocabulary, this will be beneficial in a wide range of application areas and will allow the usage of a common software infrastructure spanning these areas.

The ability of self-reference combined with the Semantic Web Publishing vocabulary addresses the problem of differentiating asserted and non-asserted forms of RDF and allows information providers to express different degrees of commitment towards published information.

Linking information to authorities and optionally assuring these links with digital signatures gives information consumers the basis for using different task-specific trust-policies. We have shown how operational trust can depend on what is being said, rather than simply depending on who said it, and the trust-rating of the author.

## 8 Acknowledgements

Thanks to the W3C Semantic Web Interest Group for their interest and comments on this work as it has developed. Christian Bizer is a visiting researcher at HP Labs in Bristol, and thanks his host Andy Seaborne. His visit is supported by the Leonardo Da Vinci grant no. D/2002/EX-22020. Jeremy Carroll is a visiting researcher at ISTI, CNR in Pisa, and thanks his host Oreste Signore.

## References

1. R. Agrawal, P. Domingos, and M. Richardson. Trust Management for the Semantic Web. In *Proceedings of the 2nd International Semantic Web Conference, ISWC2003*, 2003.
2. J. Austin. *How to do things with words*. Harvard University Press, 1962.
3. D. Beckett. Redland Notes - Contexts. <http://www.redland.opensource.ac.uk/notes/contexts.html>, 2003.
4. D. Beckett. RDF/XML Syntax Specification (Revised). <http://www.w3.org/TR/rdf-syntax-grammar/>, 2004.
5. D. Beckett. Turtle - Terse RDF Triple Language. <http://www.ilrt.bris.ac.uk/discovery/2004/01/turtle/>, 2004.
6. T. Berners-Lee. Notation 3. <http://www.w3.org/DesignIssues/Notation3>, 1998.
7. C. Bizer. TriQL - A Query Language for Named Graphs. <http://www.wiwiss.fu-berlin.de/suhl/bizer/TriQL/>, 2004.
8. C. Bizer and R. Oldakowski. Using Context- and Content-Based Trust Policies on the Semantic Web. In *@@Todo: How to cite poster@@ Proceedings of the 13th World Wide Web Conference, WWW2004*, 2004.
9. D. Brickley and R. Guha. RDF Vocabulary Description Language 1.0. <http://www.w3.org/TR/rdf-schema/>, 2004.
10. C. Bizer. Semantic Web Trust and Security Resource Guide. <http://www.wiwiss.fu-berlin.de/suhl/bizer/SWTSGuide>, 2004.
11. J. Carroll and P. Stickler. RDF Triples in XML. Submitted to WWW2004, 2003.
12. J. J. Carroll and J. D. Roo. Web Ontology Language (OWL) Test Cases. <http://www.w3.org/TR/owl-test/>, 2004.
13. Creative Commons Website. <http://creativecommons.org/>, 2003.
14. E. Dumbill. PGP Signing FOAF Files. <http://usefulinc.com/foaf/signingFoafFiles>, 2002.
15. E. Dumbill. Tracking Provenance of RDF Data. Technical report, ISO/IEC, 2003.
16. D. Eastlake, J. Reagle, and D. Solo. XML-Signature Syntax and Processing, RFC 3275. <http://www.w3.org/TR/xmlsig-core/>, 2002.
17. J. Golbeck, B. Parsia, and J. Hendler. Trust Networks on the Semantic Web. In *In Proceedings of the 7th International Workshop on Cooperative Intelligent Agents, CIA2003*, 2003.
18. P. Hayes. RDF Semantics. <http://www.w3.org/TR/rdf-mt/>, 2004.
19. A. Ibrahim. Agent Communication Languages (ACL). <http://www.engr.uconn.edu/~ibrahim/publications/acl.htm>, 2000.
20. Intellidimension. RDF Gateway - Database Fundamentals. <http://www.intellidimension.com/pages/rdfgateway/dev-guide/db/db.rsp>, 2003.
21. ITU-T. The Directory – Models X.501, 1993.

22. ITU-T. Information Technology - Open Systems Interconnection - The Directory Authentication Framework. X.509, 1997.
23. J.J.Carroll. Signing RDF Graphs. In *2nd ISWC*, volume 2870 of *LNCS*. Springer, 2003.
24. G. Klyne. Circumstance, provenance and partialknowledge. <http://www.ninebynine.org/RDFNotes/UsingContextsWithRDF.html>, 2002.
25. G. Klyne and J. Carroll. Resource Description Framework (RDF): Concepts and Abstract Syntax. <http://www.w3.org/TR/rdf-concepts/>, 2004.
26. R. MacGregor and I.-Y. Ko. Representing Contextualized Data using Semantic Web Tools. In *Practical and Scalable Semantic Systems (workshop at 2nd ISWC)*, 2003.
27. M. Marchiori. <http://www.w3.org/TR/P3P/>, 2002.
28. Phil Zimmerman and Network Associates Inc. An Introduction to Cryptography. <ftp://ftp.pgpi.org/pub/pgp/6.5/docs/english/IntroToCrypto.pdf>, 1999.
29. R.V.Guha. *Contexts: A Formalization ad Some Applications*. PhD thesis, Stanford, 1995.
30. A. Seaborne. RDQL - A Query Language for RDF. <http://www.w3.org/Submission/2004/SUBM-RDQL-20040109>, 2004.
31. P. Strickler. RDFQ. <http://sw.nokia.com/rdfq/RDFQ.html>, 2004.
32. M. Wahl, S. Kille, and T. Howes. Lightweight Directory Access Protocol (v3): UTF-8 String Representation of Distinguished Names, RFC 2253, 1997.