W3C WoT IG
Task Force on Discovery

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Scope of TF-DI

- **Provide a generic understanding of discovery**
  - From the context of Web of Things (WoT)

- **Survey of current landscape**
  - Understand existing approaches for discovery
  - Architectural considerations e.g. centralized, distributed
  - Means of interaction used for discovery

- **Dimensions of discovery**
  - Context, Location
  - Clarification with examples

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Scope of TF-DI

- **Define and clarify**
  - ➢ how Things Description (TD) could be used in discovery mechanism
  - ➢ What are you trying to discover
  - ➢ What are you discovering
    - – In terms of physical thing, its description or URI
    - – Resource, service and properties

- **How does discovery fits into overall WoT framework**

- **Agree on (will be part of the final deliverable)**
  - ➢ Generic approach for discovery, protocol and metadata
  - ➢ Taxonomy

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Discussions

- **Discovery in general, requirements, purpose**

- **Use case analysis and deriving global discovery requirements**

- **Scopes and dimensions of discovery**
  - ➢ Scopes could be local and remote
  - ➢ Dimensions are considered in terms of context, location, humans (access control)

- **Building blocks**
  - ➢ Registration of things, life-cycle …

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Tech Landscape

- **Beacon based**
  - UriBeacon (Physical web from Google)
  - iBeacon (from Apple)

- **Searching in directories**
  - Combination of CoAP and CoRE Resource directory
  - XMPP IoT discovery

- **Metadata**
  - CoRE Link Format

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Brainstorming

- **Open items**
  - ➤ How thing description could be a part of discovery
    - – Use cases to consider where discovery of metadata is necessary
  - ➤ Common vocabulary for TD and DI

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