VideoGame for schema.org (draft)

This document is a proposal by Yandex for some extensions of Schema.org schemas to support the description of video games.

New types:

Thing > CreativeWork > Game

<u>Thing</u> > <u>CreativeWork</u> > <u>SoftwareApplication</u>>VideoGame

Thing > CreativeWork > Game>VideoGame

Thing > Intangible > GameServer

Thing > Intangible > Enumeration > GamePlayMode

Thing > Intangible > Enumeration > GameServerStatus

Thing > CreativeWork

Property	Туре	Description
character	Person	Fictional person connected with creative work
translator	Organization or Person	Organization or person who adapts creative work to different languages, regional differences and technical requirements of a target market.

Thing > CreativeWork > Game

Property	Туре	Description
numberOfPlayer	QuantitativeValue	Indicate how many people can play this game
		(minimum, maximum,
		or range).
quest	Thing	The task that a player-controlled character,
		or group of characters may complete in order
		to gain a reward
gameltem	Thing	An item is an object within the game world
		that can be collected by a player or,
		occasionally, a non-player character.
gameLocation	URL or	Real or fiction location of the game (or part
	PostalAddress or	of game)
	Place	
characterAttribute	Thing	A piece of data that represents a particular
		aspect of a fictional character (skill, power,
		character points, advantage, disadvantage)

Thing > CreativeWork > SoftwareApplication

Add the following property to the existing type

Property Type Description

help	CreativeWork	Link to the help page
softwareAddOn	SoftwareApplication	Additional content for software application (extension pack or downloadable content)

<u>Thing</u> > <u>CreativeWork</u> > <u>SoftwareApplication</u>>VideoGame

A video game is an electronic game that involves human interaction with a user interface to generate visual feedback on a video device

Property	Туре	Description
playMode	GamePlayMode	Indicates whether this game multi-player, co-op or
		single-player. The game can be marked as multi-
		player, co-op and single-player at the same time
cheatCode	CreativeWork	Cheat codes to the game
tip	CreativeWork	Links to tips, tactics, etc
gamePlatform	URL or Text or Thing	The electronic systems used to play video games http://en.wikipedia.org/wiki/Category:Video_game_p latforms
gameServer	GemeServer	The server on which possible to play the game

Thing > Intangible > GameServer

Property	Туре	Description
game	VideoGame	Video game which is played on this server
serverStatus	GameServerStatus	Status of game server
playersOnline	Number	Number of players on the server

Thing > Intangible > Enumeration > PlayMode

- Multi-player requiring or allowing multiple human players to play simultaneously.
- Co-op co-operative games, where you play on the same team with friends.
- Single-player which is played by a lone player

Thing > Intangible > Enumeration > GameServerStatus

- Online server is available
- OnlineFull server is online but unavailable. The maximum number of players has reached
- OfflineTemporarily server is offline now but it can be online soon
- OfflinePermanently server is offline and not available

Example

This type is applicable for example for those pages

http://store.steampowered.com/app/244850/

http://www.gamespot.com/titanfall/

http://www.elderscrolls.com/

http://elderscrollsonline.com/en-uk/

http://www.mineplex.com/

http://www.gamesgames.com/game/santa-and-the-lost-gifts

1.

```
<div itemscope itemtype="http://schema.org/VideoGame">
<h1 itemprop="name"> Super Game </h1>
<link href="http://example.com/supergame1" itemprop="url">
<img itemprop="image" src="/images/screenshots/supergame/cover.jpg"/>
<div itemprop="description">Ultra interesting. Super impressive. Mega
attractive</div>
<div>
Language<span itemprop="inLanguage">Russian</span>
      Localizer <span itemprop="translator">TranslateStudio
Inc.</span>
     </div>
     <div>
Language<span itemprop="inLanguage">Chinese</span>
        Localizer <span itemprop="translator ">Fānyì zhě Inc.</span>
</div>
    <div itemscope itemtype="http://schema.org/AggregateRating"</pre>
itemprop="aggregateRating">
     <div>Game rating: <b itemprop="ratingValue">5</b></div>
    </div>
    <div itemprop="author" itemscope</pre>
itemtype="http://schema.org/Organization">
    Author<span itemprop="name"><a itemprop="url"</p>
href="http://gds.com">GameDevelopmentStudio</a></span>
  Publisher <span itemprop="publisher">RL Russia</span>
  <time itemprop="datePublished" datetime="2012-03-02">
 <div>Game Specific
    <meta itemprop="playMode" content=" Single-player" >
    Genre <span itemprop="genre">Action (Shooter / Robot) / 3D / 1st
Person</span>
    </div>
  <div>System Requirements
    Processor requirements<span itemprop="processorRequirements">4
    Memory requirements<span itemprop="memoryRequirements">8 Gb</span>
    Storage requirements<span itemprop="storageRequirements">64
Gb</span>
 </div>
<l
itemprop="gamePlatform"> PC game 
itemprop="gamePlatform"> Xbox One 
itemprop="gamePlatform"> PlayStation 3
     <div itemprop="softwareAddOn" itemscope</pre>
itemtype="http://schema.org/VideoGame">DLC
<h2 itemprop="name"> New colour of sky<link
href="http://example.com/supergamedlc1" itemprop="url">
</h2>
</div>
```

```
<div itemprop="associatedMedia" itemscope</pre>
itemtype="http://schema.org/VideoObject">
    <h2>Video: <span itemprop="name">Super Game review</span></h2>
      <meta itemprop="duration" content="T1M33S" />
    <meta itemprop="thumbnail" content="super-game.jpg" />
      <object ...>
        <param ...>
        <embed type="application/x-shockwave-flash" ...>
      </object>
  </div>
  <div>
    <h2>Hints, Secrets, Glitches & Easter Eggs<h2>
    Easy Credits <span itemprop="cheatCode">To get infinite credits you
must first have at least 1 or 2 companions with you </span>
    <a href="http://example.com/strategy/super-game/victory.php">Victory</a>
Strategy Guides</a>
  </div>
  </div>
   2. RPG
<script type="application/ld+json">
"@context": "http://schema.org",
"@type": "VideoGame",
"name": "The Elder Scrolls V: Skyrim",
"url": "http://www.elderscrolls.com/skyrim",
"playMode": "Single-player",
"gameItem": {
"@type": "Thing",
"name": "Oghma Infinium",
"url": "http://elderscrolls.wikia.com/wiki/Oghma Infinium (Skyrim)",
"description": "The Oghma Infinium (Plural: Oghmae Infinium[OOG 1]) is a very
powerful Daedric artifact belonging to the Daedric Prince Hermaeus Mora. It
is an ancient tome of knowledge written by Xarxes, the wizard sage and scribe
also known as The Ageless One. The Oghma Infinium is given to Hermaeus Mora's
champion upon completion of a specific task or quest. Once read, it
disappears, returning to Hermaeus Mora's realm in Oblivion.",
"image": "http://img1.wikia.nocookie.net/__cb20120209152336/elderscrolls/image
s/thumb/b/b0/Oghma.jpg/180px-Oghma.jpg"
} ,
"quest": [
"@type": "Thing",
"name": " Unbound",
"url": "http://elderscrolls.wikia.com/wiki/Unbound",
"description": "It serves as the tutorial mission where the player learns the
basics about the game.",
"image":"
http://img2.wikia.nocookie.net/ cb20121120234225/elderscrolls/images/thumb/a
/a3/Unbound.png/256px-Unbound.png"
} ,
"@type": "Thing",
"name": "Before the Storm",
```

```
"url": "http://elderscrolls.wikia.com/wiki/Before the Storm",
"description": " Before the Storm is a quest available in The Elder Scrolls V:
Skyrim. After escaping from the dragon attack at Helgen, it's necessary to
follow the advice received that leads to Riverwood. It is possible to gather
supplies and prepare for a trip to Whiterun to report the recent events to
Jarl Balgruuf.",
"image":"
http://img2.wikia.nocookie.net/ cb20120928235929/elderscrolls/images/thumb/1
/1d/Alvor.png/256px-Alvor.png"
    ],
"characterAttribute": {
"@type": "Thing",
"name": " Deathbrand Instinct",
"alternateName": "Ability",
"description": "Increases armor rating by 100 points if wearing all Deathbrand
Armor"
},
"gameLocation":["Beitild's House", "Brina's House", "Dawnstar Barracks",
"Fruki's House", "Irgnir's House"]
}</script>
```

3. Online Game

```
<script type="application/ld+json">
      "@context": "http://schema.org",
      "@type": "VideoGame",
      "name": "Minecraft",
     "url": "http://www.mineplex.com/",
      "playMode": "Multi-player",
      "gamePlatform": "Online gaming services",
     "gameServer": {
     "name": "mineplex",
      "url":"123.45.678.90:2342",
     "playersOnline": "5361",
      "serverStatus": "Online"
      },
      "video": {
            "@type" : "http://schema.org/VideoObject",
            "caption" : "CHALLENGE ACCEPTED! #6 [Hot Pepper Challenge!]",
            "description" : "How many Jalapeno can I eat without crying? ZERO.
           Today's challenge is for every chest I open, I have to eat a
            Jalapeno and... I HAVE TO WIN. This video was painful",
            "url": "http://www.youtube.com/watch?v=0q6a9aFk3XY"
      </script>
```

4. Board Game

```
<span property="audience" typeof="PeopleAudience">
           Ages: <span property="suggestedMinAge">8 </span> YEARS & UP
          </span>
            <h4>Game Description:</h4>
          Own it all as a high-flying trader in the
fast-paced world of real estate. Tour the city for the hottest properties:
sites, stations and utilities are all up for grabs. Invest in houses and
hotels, then watch the rent come pouring in! Make deals with other players
and look out for bargains at auction. There are many ways to get what you
want. For really speedy dealers, use the speed die for a quick and intense
game of Monopoly. So get on Go and trade your way to
success!<br/>>lncludes <span property="gameItem">gameboard</span>, <span</pre>
property="gameItem">8 tokens</span>, <span property="gameItem">28 Title Deed
cards</span>, <span property="gameItem">16 Chance cards</span>, <span</pre>
property="gameItem">16 Community Chest cards</span>, <span</pre>
property="gameItem">money pack</span>,<span property="gameItem"> 32
houses</span>, <span property="gameItem">12 hotels</span>, <span
property="gameItem">2 dice</span> and <span</pre>
property="gameItem">instructions</span><br/>br/><br/>Features a speed die for a
faster, more intense game <br/>
includes the new token that was voted No. 1:
the cat<br/>For <div property="numberOfPlayers"
typeof="QuantitativeValue">
      <span property="minValue">3</span> to <span property="maxValue">5</span>
players </div>.<br/>Ages 8 and up.<br/>Monopoly and all related
characters are trademarks of <span property="copyrightHolder">Hasbro</span>.
<P>
         </section>
   5. Mobile Game
      <body vocab="http://schema.org/" itemscope</pre>
itemtype="http://schema.org/VideoGame http://schema.org/MobileApplication">
      <span itemprop="platform">iOS</span>
      <img itemprop="image"</pre>
src="http://a3.mzstatic.com/us/r30/Purple/v4/56/85/9b/56859be5-c5fa-9cc2-
9277-276891ad070e/screen568x568.jpeg"/>
      <span itemprop="name">MONOPOLY</span>
     by <span itemprop="author">Electronic Arts</span>
      <span itemprop="description">
      **YOU VOTED & THE CAT'S OUT OF THE BAG** Thanks to the votes from YOU
and thousands of loyal MONOPOLY Facebook fans from 185 different countries,
the CAT mover is now available to play with in this latest update as well as
in the classic board game version of MONOPOLY!</span>
      <div itemprop="aggregateRating" itemscope</pre>
itemtype="http://schema.org/AggregateRating">
       <span itemprop="ratingValue">4</span> stars -
        <span itemprop="reviewCount">33</span> reviews
      <div itemprop="offers" itemscope itemtype="http://schema.org/Offer">
```

<a href="/monopoly-2/en_US/shop/where-to-buy.cfm?brand guid=DAD28866-1C43-11DD-BD0B-0800200C9A66&prodName=Monopoly</pre>

Game" property="availableAtOrFrom">Where To Buy

</section>