

PNG WG Meeting Minutes

Mar 31st, 2025

Attendees:

(Alphabetical order)

Chris Blume

Chris Needham

Cosmin Truta

Topics & Minutes:

- Compression methods other than deflate
 - GitHub issues [#55](#) & [#39](#)
 - This isn't a "break" but it is an incompatible new version. We should be cautious.
 - github.com/catid/Zpng tests Zstd and finds <6% time to compress and 66% smaller files compared to typical PNGs. This also uses a new filter which is SUB but per-channel (YUV).
 - Perhaps we should consider new filters, too.
 - We might want to do this as a side experiment, gathering user interest before adding it to the standard.
 - We should look at JPEG LS & XL for their compression methods.
 - LS introduces "near-lossless", which would be very useful.
 - [Asymmetric numeral systems \(tabled-variant, specifically\)](#) might be useful.
- Negative cHRM values
 - Also not a "break", incompatible.
 - Current libpng would ignore the chunk, but the image would still render. It would just have incorrect color values.
 - We had the same when adding HDR support. Old image viewers still show the image, but with off colors. This was fine.
 - Everybody seems to support this.
- Inserting deflate restart markers into a stream where a new scanline with compatible filter allows – add new chunk to indicate the location of those restart markers
 - GitHub issues [#60](#), [#54](#), and [#41](#)
 - Possibly also NOT at scanline w/ compatible filter locations
 - Decoded data would need to be stored until the previous scanline is complete. This might increase memory usage. But it is optional so this might be fine for memory-constrained applications.
 - The zlib author wrote a parallel implementation called [pigz](#). Investigate.
 - We might gain a lot of benefit by separating Huffman from deflate, rather than parallelize.

- This could impact compression significantly because it flushes the compression window.
- We want to wait for someone to provide a proof of concept before we consider it. We aren't rejecting the idea. But we don't want to add it to the spec before there is a reference implementation.

Topics we didn't get to:

- Gain maps & gain curves
- Generic image data
- rWTm (previously dWLM)
 - We believe the spec it references is not yet published. And when published, it will be behind a paywall.
- T.35 metadata
 - Coupled discussion with gain curves

Action Items:

- CB to implement data gathering for Chrome PNGs
 - cICP after PLTE
 - mDCv/cLLi
 - Duplicate eXIf chunks (one before IDAT, one after)
- CB to (eventually) write test website & common library patches for generic image-like data chunks.