# Color on the web CG teleconference

2021-04-06 @ 21:00 UTC

## **Attendees**

- Chris Blume
- Chris Cameron
- Chris Lilley (CG co-chair)
- Chris Needham
- Imane Filali
- Ken Russell
- Lars Borg
- Leonard Rosenthol
- Masaru Takechi
- Pierre-Anthony Lemieux (meeting chair, CG co-chair)
- Rafael Cintron
- Reiner Fink
- Simon Thompson
- Timo Kunkel
- Chris Seeger

## **Action items**

<u>Action item:</u> Chair to file issue on <a href="https://github.com/WICG/canvas-color-space">https://github.com/WICG/canvas-color-space</a> indicating that the Color CG offers to study HDR in Canvas, leaving the WICG proposal focused on WCG, which is more mature.

Done at https://github.com/WICG/canvas-color-space/pull/60

# HDR support in PNG

4-week call-for-consensus for requirements:

https://github.com/w3c/ColorWeb-CG/blob/master/hdr-in-png-requirements.md

Action Item: Chris Lilley to post PNG draft charter to Color CG for review (week of April 6)

Action Item: Chair to start CfC on HDR-in-PNG requirements

## HDR in Canvas/WebGPU/WebGL

#### Reviewed slides at:

https://docs.google.com/presentation/d/1hqd5dBgklFn8eFBsd9\_NVmH3bYzjrrtTvbGAPmjx4cl/edit?usp=sharing

https://docs.google.com/presentation/d/1rvCYKq6T4koS0yRd\_C91se6v1h2YJF32pPHtPtBo-R8/edit

### Data points:

- Web assembly allows custom web application processing, e.g. for authoring applications
- Coarse HDR capability reporting (none, low, high) is not incompatible with privacy requirements
- Blending modalities are somewhat orthogonal to colorspace signalling
- Different implementations will have different fast-paths, e.g. TV might have HLG fast paths whereas PC might have linear RGB fast path.

#### Open questions

- What happens to metadata associated with image files, e.g. ICC profiles, ST 2086 HDR metadata, etc. once image files are rendered into Canvas?
- How to handle blending efficiently and accurately (linear vs gamma space)?

Potential path forward: Canvas API could initial support a (hopefully small) set of explicit pixel formats/colorspaces. The set would expand/shrink with experience.

<u>Action item:</u> Chair to encourage participation from Android and Apple (Simon Fraser) folks to better understand platform capabilities and roadmap.

## Next meeting

Recurring meeting on Monday 21:00-22:30 UTC every two weeks, starting on April 12.

## Administrative

Please carefully review CG rules/policies (https://www.w3.org/community/about/)

Please add your name to your GitHub user profile (<a href="https://github.com/settings/profile">https://github.com/settings/profile</a>)

## Calendar at:

- <a href="https://calendar.google.com/calendar/embed?src=nr9r5ibs0f4jcuebisd2lvie1s%40group.c">https://calendar.google.com/calendar/embed?src=nr9r5ibs0f4jcuebisd2lvie1s%40group.c</a> <a href="mailto:alendar.google.com&ctz=America%2FLos\_Angeles">alendar.google.com&ctz=America%2FLos\_Angeles</a>
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