

Video Geotagging For Electronic Maps

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Overview

- **Geotagging Video Footage**
 - Current Technology Issues
 - Identified Business Needs
 - Solution Aims
- **Standard Video Map Track**
 - Web Map Interface
 - Web Video Interface
- **Use Case Examples**



Current Technology Issues

- **Video With Geolocation**
 - Inaccessible
 - No standard format
 - Embedded in MPEG encoding
 - Expensive
 - Add-on for high-end equipment
- **Photos With Geolocation**
 - Exif standard
 - Low-end smartphone feature



Identified Business Needs

- **Dash & Body Cams**
 - Police, rescue services
- **Drones**
 - Coastguard, mountain rescue, sport TV
- **Helicopters**
 - Police surveillance, aerial survey
- **Satellites**
 - Earth observation



Solution Aims

- **Accessible**

- Based on Web Video Text Track (WebVTT)
 - Extension of video standards
 - Text based for easy editing
- Open format with community support

- **Intuitive**

- Presentation
- Annotation
- Animation



Solution Aims

- **Flexible**
 - Core features with extension framework
 - Cross-platform support
- **Low Cost**
 - Smartphone capture
 - Web browser display



Web Map Interface

- **Online Maps**

- Mature APIs

- Google Maps, Open Layers, Leaflet

- Wide selection of map data

- Global providers, e.g. NASA, ESA, Google
- National agencies, e.g. Ordnance Survey
- Online community, e.g. OpenStreetMaps

- Animation

- Graphical overlays

- Manual override controls



Web Video Interface

- **Online Video**
 - HTML5
 - W3C Recommendation
 - Well-documented API
 - Mature, since October 2014
 - Synchronisation support
 - Events
 - Playback controls
 - Play, seek, pause



Use Case Examples

- **Coastguard/Mountain Rescue**
 - Drone search for a missing person
 - Rapid decision making
 - Effective resource deployment
- **Area Survey**
 - Drone survey of a given area
 - Autonomous quality assurance
 - Cost saving in reduced redeployment



Use Case Examples

- **Sports Trails**

- Ski/cycle/parachute user with a helmet cam
 - Non-invasive capture
 - Information sharing
 - Speed & distance calculation

- **TV Coverage**

- Drones & competitor cams filming an event
 - Multiple mobile video devices
 - Real-time asset management



Use Case Examples

- **Armchair Explorer**
 - Analyse footage of inaccessible location
 - Remote analysis of unsafe/historical place
 - Aggregate/share knowledge for archive footage
- **Treasure Hunt**
 - TV game show played over a wide area
 - Speed and distance calculation
 - Aggregate/share knowledge for real-time footage



Use Case Examples

- **Swarm Monitoring**
 - Operate a drone safely within a swarm
 - Static and dynamic hazard indication
 - Central swarm monitoring
 - Autonomous swarm monitoring



Summary

- **Video Map Track Standard**
 - Addresses identified needs
 - Innovative extension of existing technologies
 - Framework for product development
- **Web-Based Demo**
 - Low cost proof of concept
 - Engages online community
- **Identified Use Cases**